Bachelor of / Bachelor of Business / Design



Online, Semester 2 2024

Program structure

Introductory courses (12) 144 units

ACC106 Accounting Principles BUS101 Exploring Business Research BUS102 Economics for Business BUS104 Discovering Management BUS105 Marketing Essentials BUS108 Information Systems in Organisations DES101 Elements of Design DES103 Fundamentals of Photography DES104 Art, Design and Digital Culture DES105 Design Methods DES107 Drawing Practice SGD102 Introduction to Games Programming

Developing courses (1) 12 units

BUS203 Business Law

Graduate courses (3) 36 units

BCI304 Creative Engagement BUS306 World of Work: Your Pathway to Employment BUS320 Business, Governance and Society

PLUS select 1 course (1) 12 units from:

BCI300 Work Integrated Learning Project BCI301 Work Integrated Learning Placement BCI302 Work Integrated Learning Project BCI303 Work Integrated Learning Placement

Business Major courses (8) 96 units

- Business Administration
- Digital Futures
- Economics and Finance
- Human Resource Management
- Marketing
- Small Business Management
- Tourism, Leisure and Event Management

Design Major courses (8) 96 units

- Digital Culture
- Game Design
- Interactive Media
- Visual Communication

Elective courses

Select up to a total of 12 to 36 units from the undergraduate elective course options. The number of electives is dependent on the Business major and Design major chosen. The total number of units required to complete the program is 384 units.

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Total units: 384

Study sequence

Semester 2

COURSE	SEMESTER OF OFFER (ONLINE)	UNITS	REQUISITES
BUS102 Economics for Business	Semester 1, Semester 2	12	
BUS104 Discovering Management	Semester 1, Semester 2	12	
BUS105 Marketing Essentials	Semester 1, Semester 2	12	
DES104 Art, Design and Digital Culture	Semester 2	12	

Semester 1

COURSE	SEMESTER OF OFFER (ONLINE)	UNITS	REQUISITES
BUS101 Exploring Business Research	Semester 1, Semester 2	12	
DES101 Elements of Design	Semester 1	12	
DES103 Fundamentals of Photography	Semester 1	12	
SGD102 Introduction to Games Programming	Semester 1	12	

Semester 2

COURSE	SEMESTER OF OFFER (ONLINE)	UNITS	REQUISITES
BUS108 Information Systems in Organisations	Semester 1, Semester 2	12	Anti: ACC108
DES105 Design Methods	Semester 2	12	

PLUS select 2 courses from your chosen Business major, Design major or minor OR the undergraduate elective course options.

Semester 1

COURSE	SEMESTER OF OFFER (ONLINE)	UNITS	REQUISITES
ACC106 Accounting Principles	Semester 1, Semester 2	12	
DES107 Drawing Practice	Semester 1	12	Anti: FSH101
BUS203 Business Law	Semester 1, Semester 2	12	Anti: BUS103 or LAW101 or LAW102 or LAW201 or LAW202 or LAW203 or LAW204

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Semester 2 COURSE SEMESTER OF OFFER UNITS REQUISITES (ONLINE) BUS306 World of Work: Your Pathway to • Semester 1, Semester 2 12 Employment PLUS select 3 courses from your chosen Business major, Design major or minor OR the undergraduate elective course options. Semester 1 COURSE SEMESTER OF OFFER UNITS REQUISITES (ONLINE) **BCI304 Creative Engagement** • Session 4, Session 8, Semester 12 1, Semester 2

PLUS select 3 courses from your chosen Business major, Design major or minor OR the undergraduate elective course options.

Select 1 course from:			
COURSE	SEMESTER OF OFFER (ONLINE)	UNITS	REQUISITES
BCI300 Work Integrated Learning Project	Semester 1, Semester 2	12	Pre: Completion of 192 units
			Anti: CMN311, CMN312, CMN313 CMN316 or ENT311
BCI302 Work Integrated Learning Project	Semester 1, Semester 2	12	Pre: Completion of 192 units
			Anti: CMN311, CMN312, CMN313 CMN316 or ENT311

PLUS select 3 courses from your chosen Business major, Design major or minor OR the undergraduate elective course options.

Semester 1

Semester 2

COURSE	SEMESTER OF OFFER (ONLINE)	UNITS	REQUISITES
BUS320 Business, Governance and Society	Semester 1, Semester 2	12	Pre: Completed 144 units in undergraduate business courses

PLUS select 3 courses from your chosen Business major, Design major or minor OR the undergraduate elective course options.

Program requirements and notes

In order to graduate you must:

• Successfully complete 384 units as outlined in the Program Structure

Program notes

- Please note that not all study components and/or combinations of study components included in this program may be able to be completed in the minimum duration. Please contact the Program Coordinator if you require written confirmation prior to accepting a place in this program.
- Completing this program within the specified (full-time) duration is based on studying 48 unit points per semester (normally 4 courses) and following the recommended study sequence
- The unit value of all courses is 12 units unless otherwise specified
- It is each students responsibility to enrol correctly according to your course requisites, program rules and requirements and be aware of the academic calendar dates
- Courses within this program are assessed using a variety of assessment methods which may include essays, seminar presentations, reports, in-class tests and examinations
- As part of your UniSC program, you may apply to Study Overseas to undertake courses with an overseas higher education provider
- Only a full-time study option is available to international students on a Student Visa
- Refer to the Managing your progression page for help in understanding your program structure, reviewing your progress and planning remaining courses.

WIL notes

• Considering work integrated learning (WIL) in your final year of study? Refer to School of Business and Creative Industries Work Integrated Learning (WIL) Program